

What is information in mathematics ?

1921 Fisher Information Math. Statistics

1948 Shannon Information Theory Proba. Concentration

A Century of Information

#### How to represent data and analyse information ?

1940's Wiener Gaussian Models Fourier Analysis 1990's Wavelet Sparse Models Functional Analysis 2021 Neural networks High-dim. Geometry Maths not understood

# Math Foundations of Statistics

1921 report of Ronald Fisher to the Royal Academy

- "The object of statistical methods is the reduction of data" "Represent the whole of the relevant data information"
- Model data  $\{x_t\}_{t \le n}$  as independent samples of a distribution  $p_{\theta}(x_t)$  parameterised by  $\theta$ . Gaussian example:  $p_{\theta}(x) \sim e^{-\frac{(x-\mu)^2}{2\sigma^2}}$  with  $\theta = (\mu, \sigma)$ .
- Consistent estimator  $\hat{\theta} \rightarrow \theta$  as n tends to  $\infty$
- Maximum likelihood estimator  $\hat{\theta}$  of  $\theta$  given  $\{x_t\}_{t \le n}$  $\hat{\theta}$  maximises  $p_{\theta}(x_1, ..., x_n) = \prod_t p_{\theta}(x_t)$



• Amount of information carried by data with probability  $p_{\theta}$ on the unknown parameter  $\theta$ : curvature of  $\log p_{\theta}$ 

$$I(\theta) = \mathbb{E}\left[\left(\frac{\partial \log p_{\theta}(x)}{\partial \theta}\right)^{2}\right]$$

• Cramer-Rao Bound on parameter estimation (1940's): Theorem If  $\mathbb{E}(\hat{\theta}) = \theta$  then  $\mathbb{E}(\hat{\theta} - \theta)^2 \ge \frac{1}{I(\theta)}$ 

The Fisher information controls the uncertainty to estimate  $\theta$ 

What family of parametrised probabilities  $\{p_{\theta}\}_{\theta}$ ?

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## Shannon Information Theory

Concentration in high dimension

*n* independent random variables  $X = (X_1, ..., X_n)$ with same probability distribution  $p(X) = \prod_t p(X_t)$ 

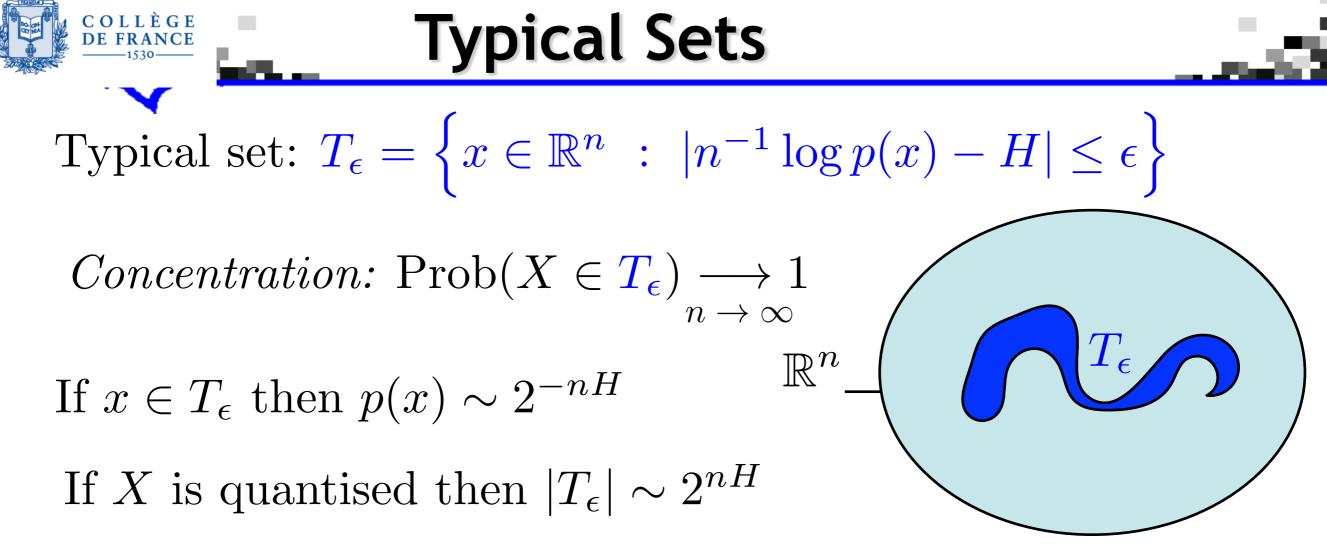
Law of large numbers: Entropy  

$$-\frac{1}{n}\log p(X) = -\frac{1}{n}\sum_{t=1}^{n}\log p(X_t) \xrightarrow[n \to \infty]{} H = \mathbb{E}\Big(-\log p(X_t)\Big)$$

## Asymptotic Equipartion Theorem

For an ergodic stationary process  $\{X_t\}_t$ 

$$-\frac{1}{n} \log p(X_1, ..., X_n) \xrightarrow[n \to \infty]{} H \quad \text{with probability 1}$$



nH is the minimum average number of bits to code X

#### **Considerable impact:**

- Coding: telecommunication and data storage
- Statistical physics (thermodynamic entropy)
- Large Deviation Theory (Donsker-Varadhan 1960's)
   How to specify the geometry of Typical sets ?

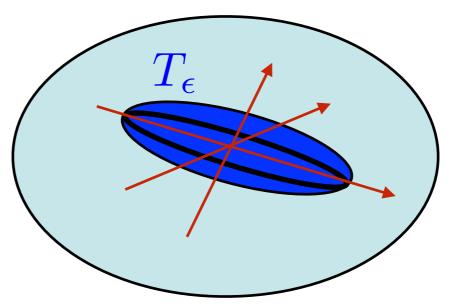
## Gaussian Stationary Processes

$$p_{\Theta}(x) = Z^{-1} \exp\left(-\frac{1}{2}\langle x, \Theta x \rangle\right)$$

Wiener

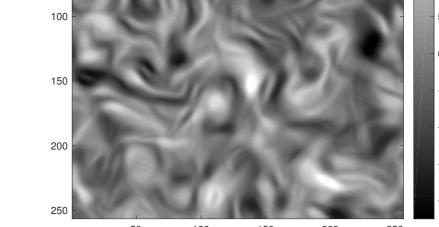
where  $\Theta$  is a positive matrix of parameters

Typical sets  $T_{\epsilon}$  are ellipsoids whose principal axes are vectors vectors of an orthonormal basis  $\mathcal{B}$  which diagonalises  $\Theta$ .



• If  $X_1...,X_t,...$  is stationary, i.e. p(x) is invariant to time-shift then  $\mathcal{B}$  is a Fourier basis:  $X_t = \sum_{\omega} \tilde{X}_{\omega} e^{it\omega}$ Limit of continuous time: spectral representation Typical sets: balls of weighted Fourier spaces (Sobolev).





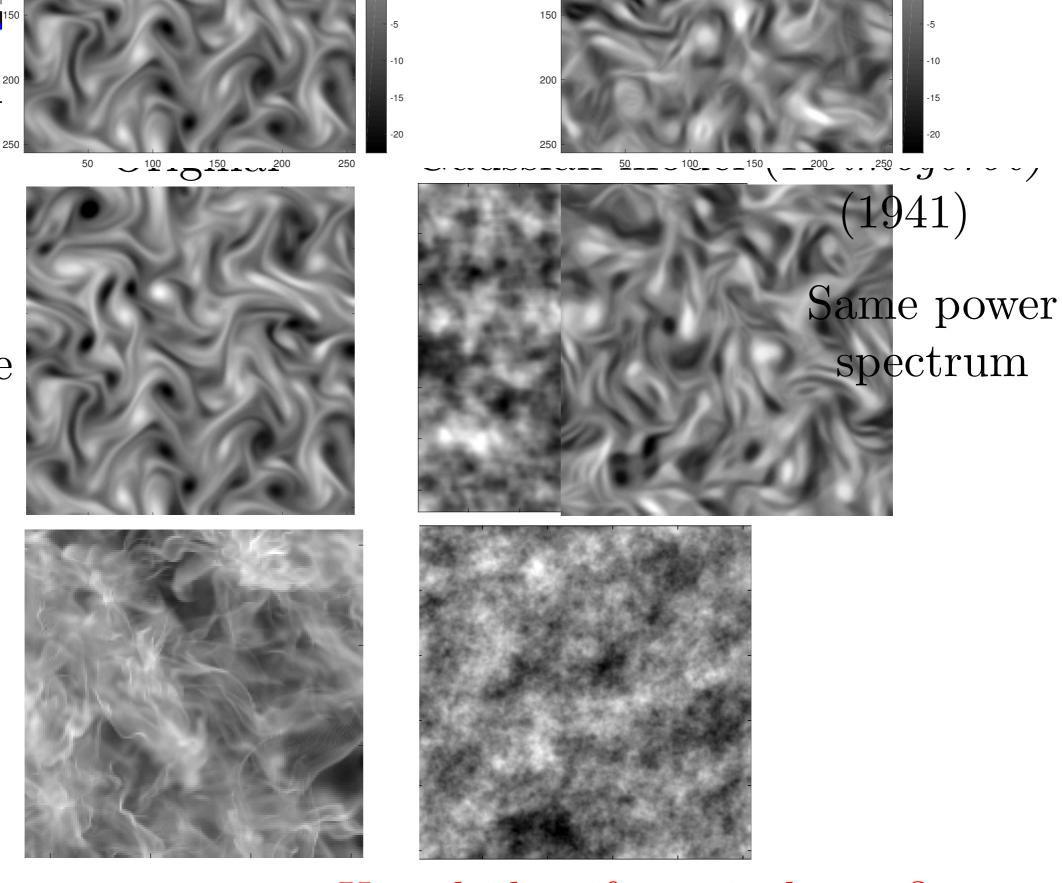


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## Fluid Turbulence

Cosmologic

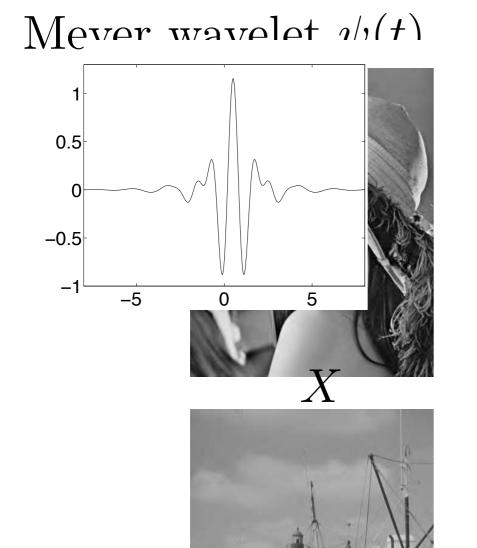
Turbulence



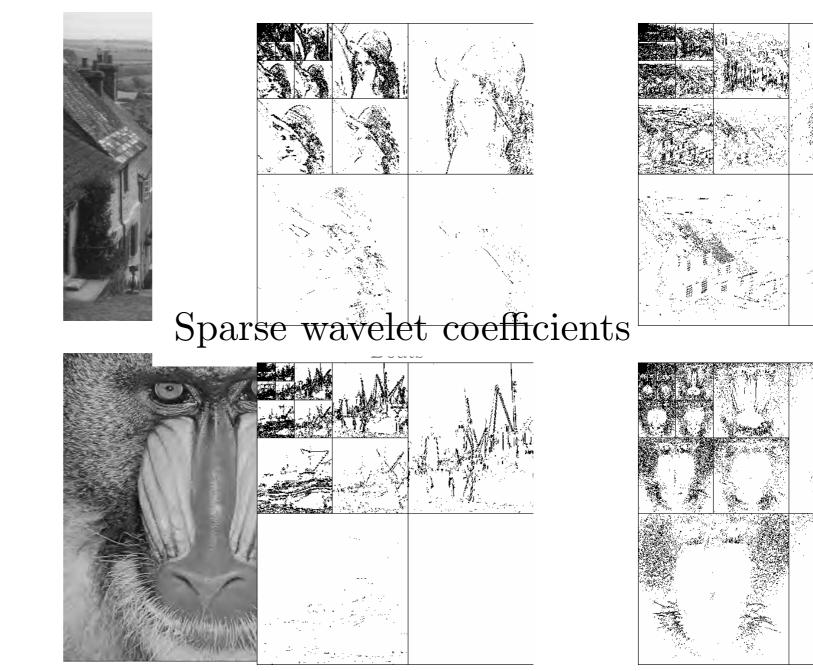
How to represent X and identify typical sets?



- Represent transient phenomena with localised wavelets.
- Sparse representations in wavelet bases (1980-90's):



Orthonormal hasis of  $\mathbf{L}^2(\mathbb{R})$ 



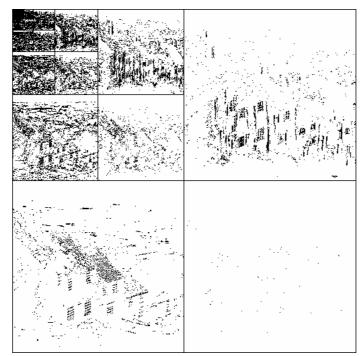
## **Compression and Typical Sets**

#### Original

C O L L È G E De france



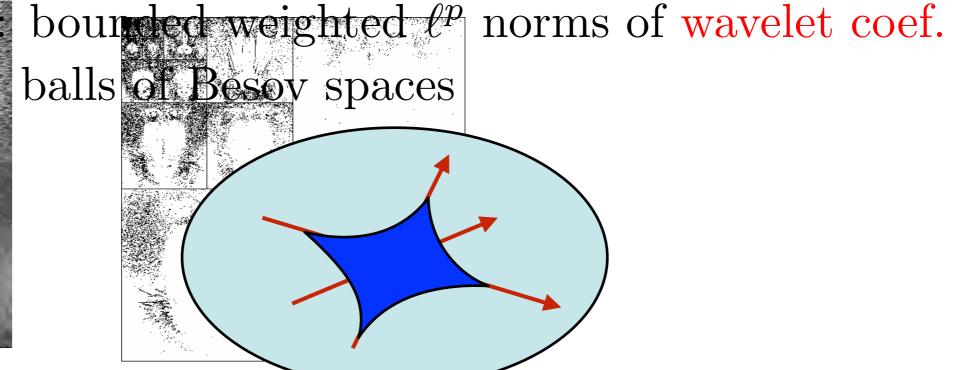
Sparse Wavelet coefficients



JPEG-2000 Compressed by 40







Still too crude to model geometric image structures: what else ?

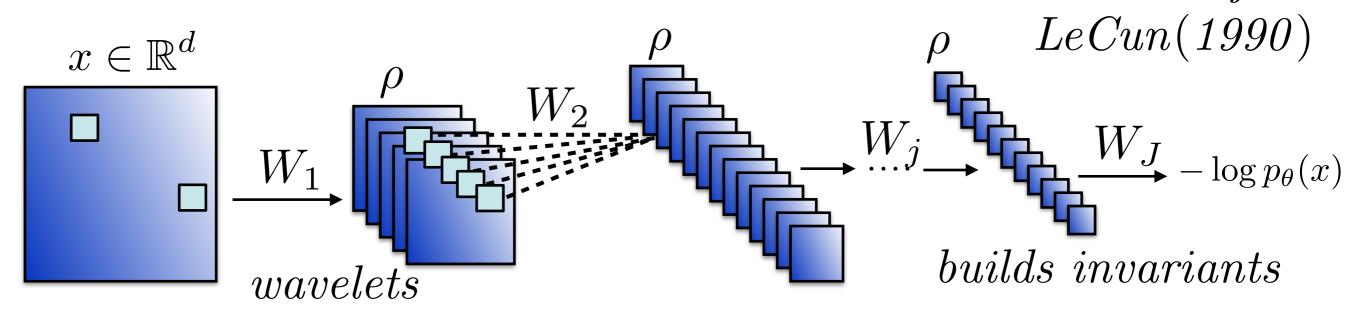


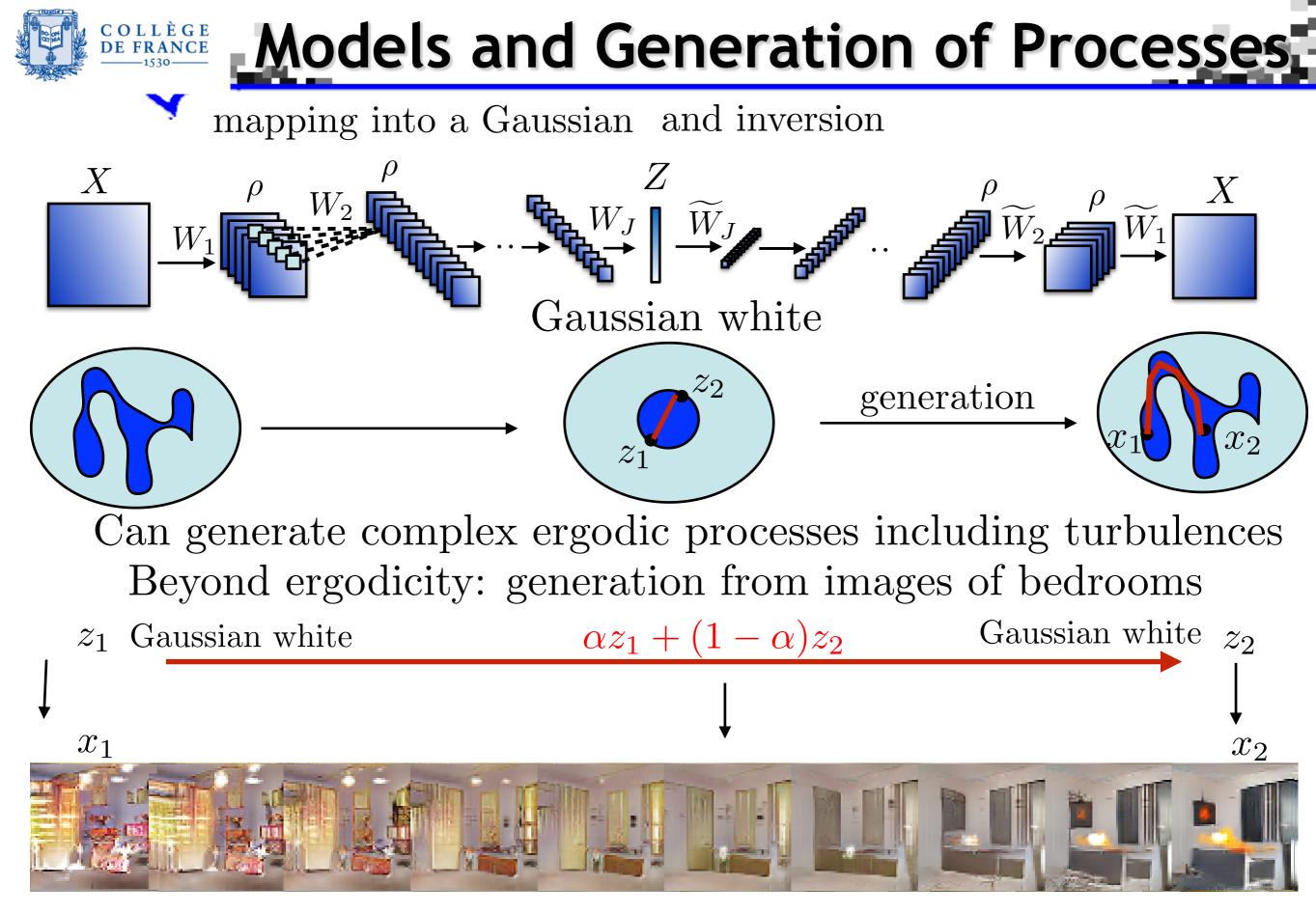
• Alternate linear operators and a pointwise non-linearity:

$$-\log p_{\theta}(x) = W_J \rho W_{J-1} \dots \rho W_2 \rho W_1 x$$

with a rectifier  $\rho(\alpha) = \max(\alpha, 0)$ and  $\theta = (W_j)_{1 \le j \le J}$  are matrices optimised by maximising the data *likelihood* with a gradient descent.

• Convolutional architectures: shift-invariant operators  $W_i$ 

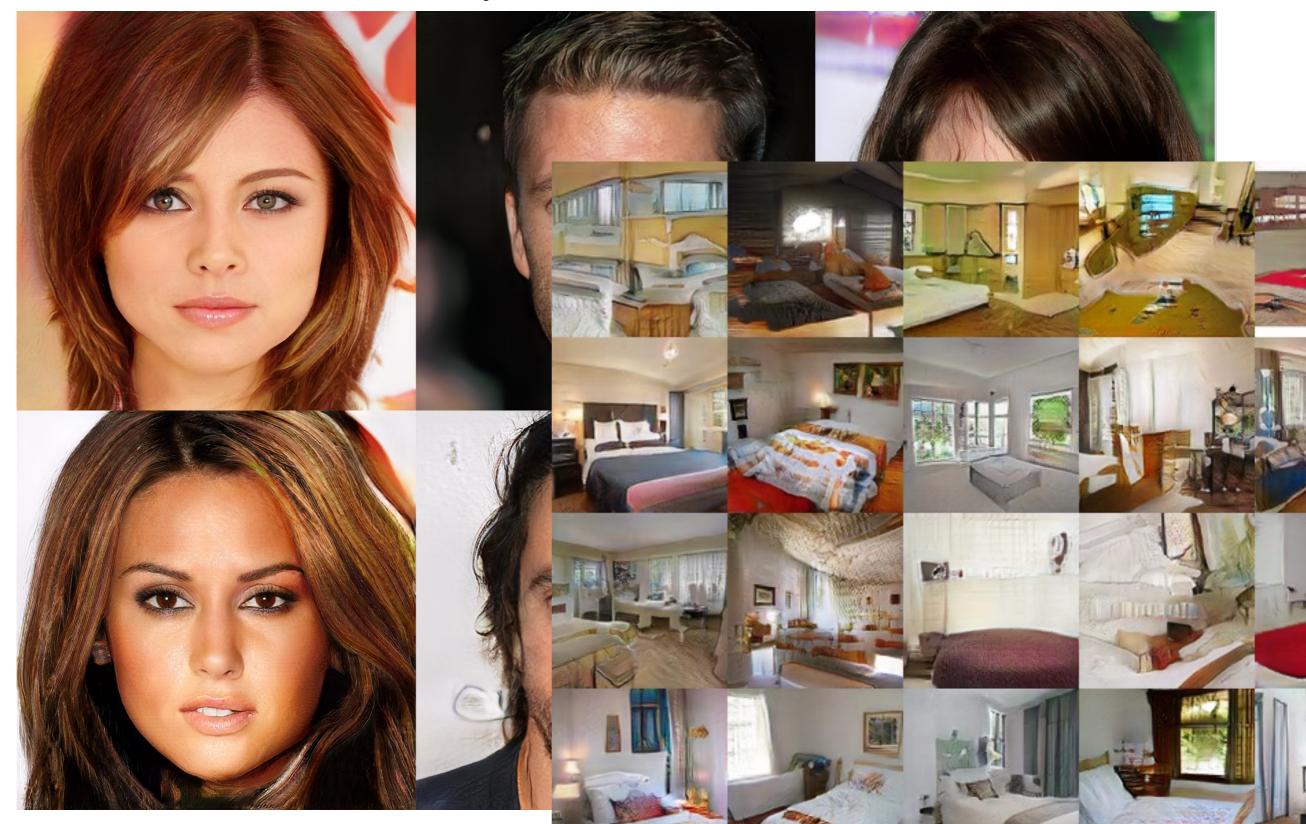




What class of random processes / transport / function spaces ?

## **High Resolution Generation**

▲ T. Karras, T. Aila, S. Laine, J. Lehtinen
Generated from Hollywood celebrities data basis





- Information processing is about high-dimensional geometry.
- Neural networks have spectacular ability to process information, but mathematically not understood.
- Major societal issue because of critical AI applications: medical, transport, decision making...
- Outstanding questions, from *statistics* to:
  - Probability and concentration
  - Functional and harmonic analysis
  - Geometry and group theory
  - Optimisation and high-dimensional transport